

Actual Aspects and Advances of
Information Warfare and E-Terrorism

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Information Warfare and E-Terrorism

- 1 Parameters, Properties of Information Warfare (IW).**
- 2 Actual and former Cases of IW and E-Terrorism.**
- 3 Attack Types.**
- 4 Profiling Attackers.**
- 5 Future Developments. Seven Theses.**

Information Warfare

Definition

Attacking computers using computers.

**Attacker and defender are nations.
Warfare is defined in the Geneva convention.**

Mostly software is the weapon.

Targets are

- Access control system,
- Software,
- Data.

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E-Terrorism

Definition

Attacking computers using computers.

Attacker and defender are nations, agencies, companies, persons.

Mostly software is the weapon.

Targets are

- Access control system,
- Software,
- Data.

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Business e-Terrorism: Cases

- Contractor: Availability of 1 of 7 servers insufficient. Sabotage of the CRM-Servers.
- ...

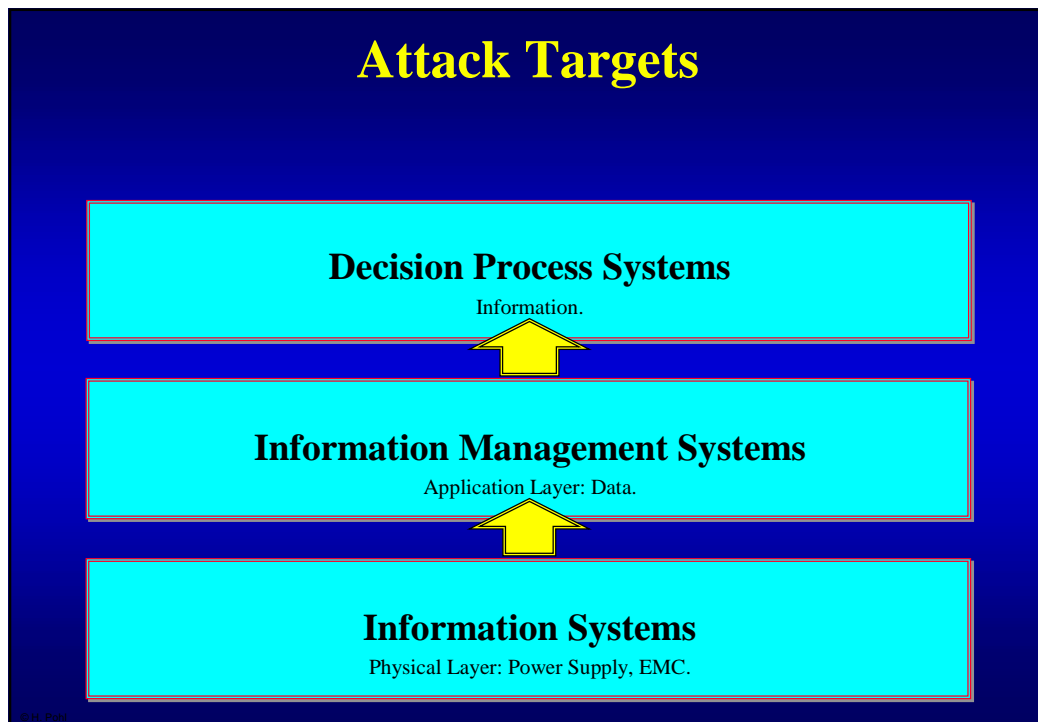
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Business Information Warfare

Attacking the most valuable parts of the Business.

With the aim to disturb or take over
the whole Business of a company.

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Business Information Warfare: Cases

- Bloomberg ./ Reuters.
- Virgin Islands ./ British Airways.
- Manipulated credit transfer (Banking System).
- European Commission, Brussels ./ US Agencies.
- Manipulation of credit transfer.
- Copying costing data of the biggest german retailer (espionage).

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Industrial and Foreign Espionage

Most damaging stolen information

- Pricing data, manufacturing processes, product development specifications.
- Customer lists, sales data, cost data, contract data, proposals, strategic plans, negotiating positions, compensation data, personnel data, basic research.

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Information Warfare

Societies are vulnerable to electronic/digital attacks.

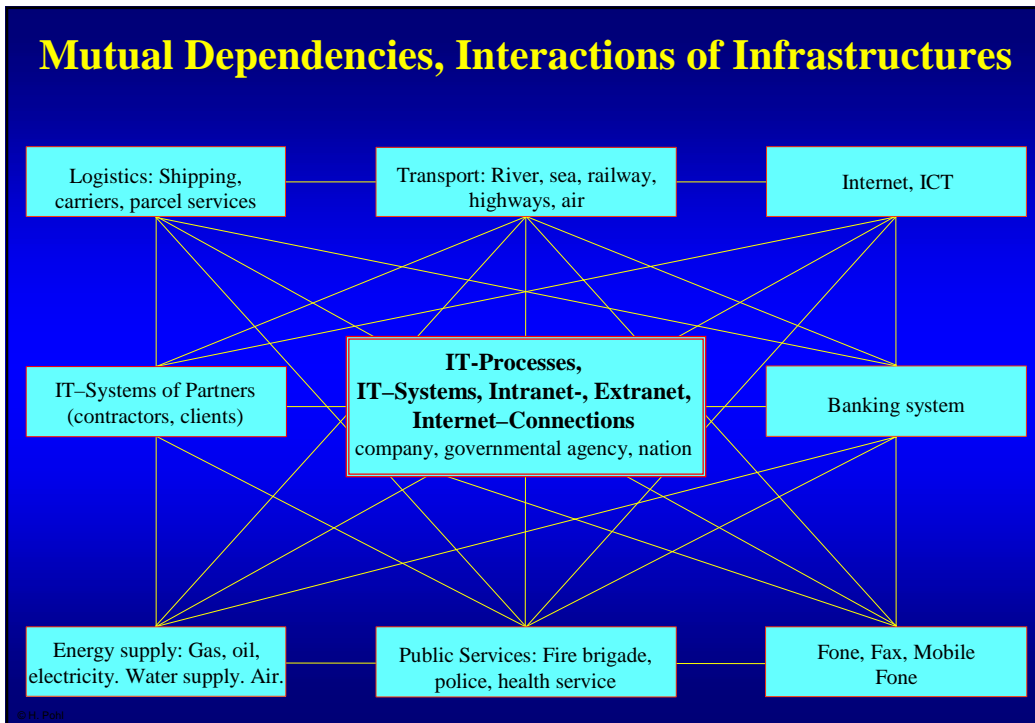
- Vulnerability of a state or society:
Information societies – highly computerized.
- Vulnerability of critical information infrastructures.

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Scenarios

- Manipulating e-voting systems ⇒ Other government.
- Disturb power supply ⇒ business and daily life goes down, companies go bankrupt because of missing bussiness.
- ...

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IT-Dependability: Monocultures

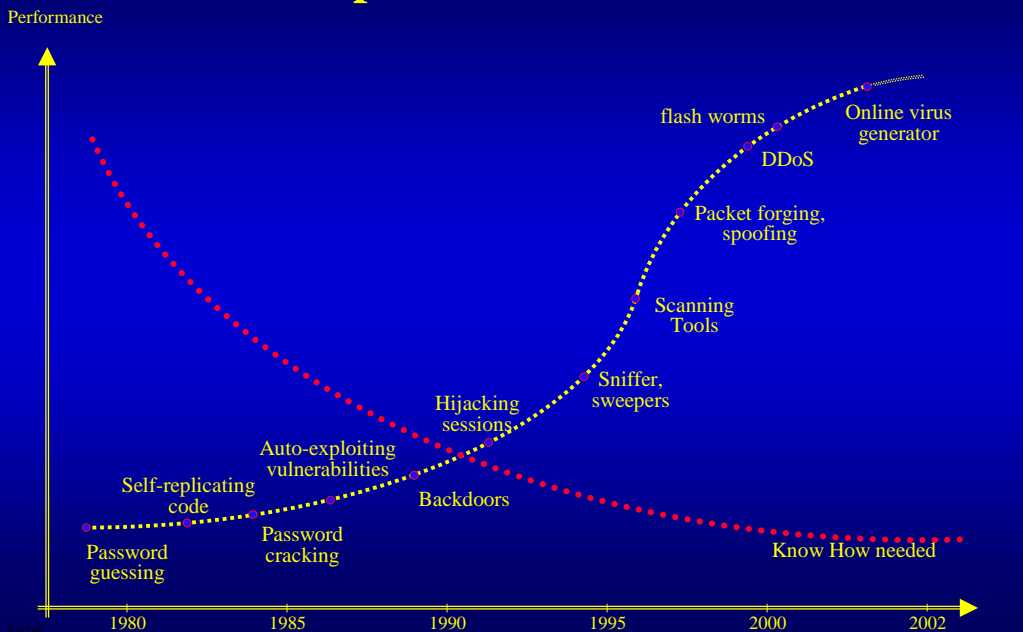
- **Hardware** – only a few manufacturers, only a few hardware architectures.
- **Software** – only a few manufacturers.
- **Tools** – only a few manufacturers.
- **Standards** – only a few for the Internet: TCP/IP based.

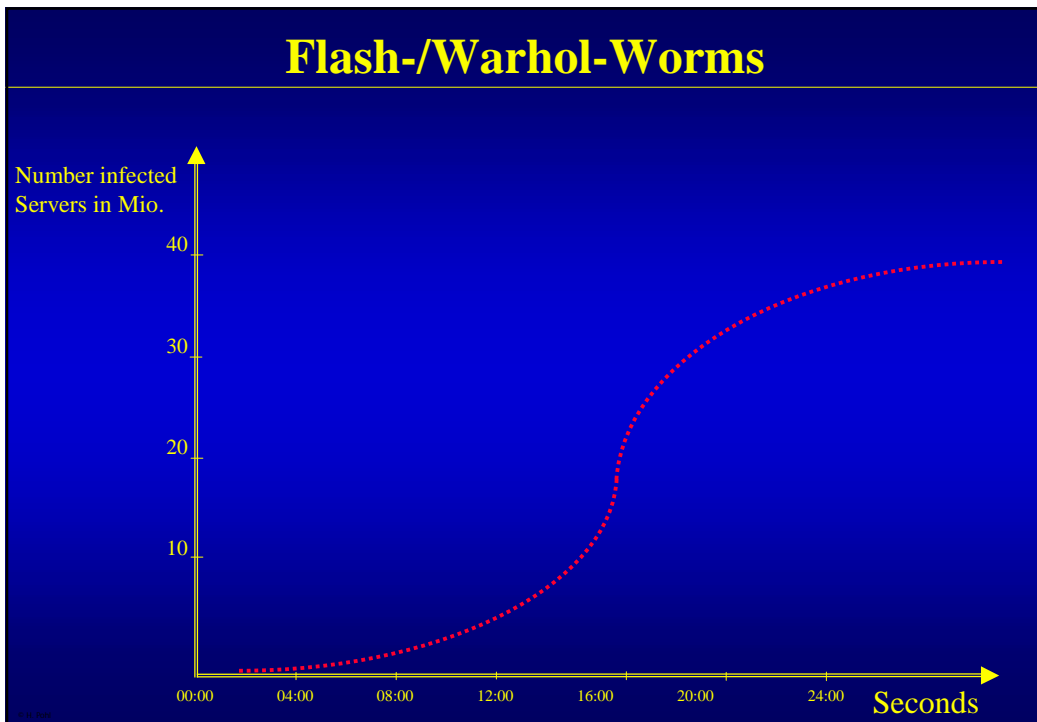
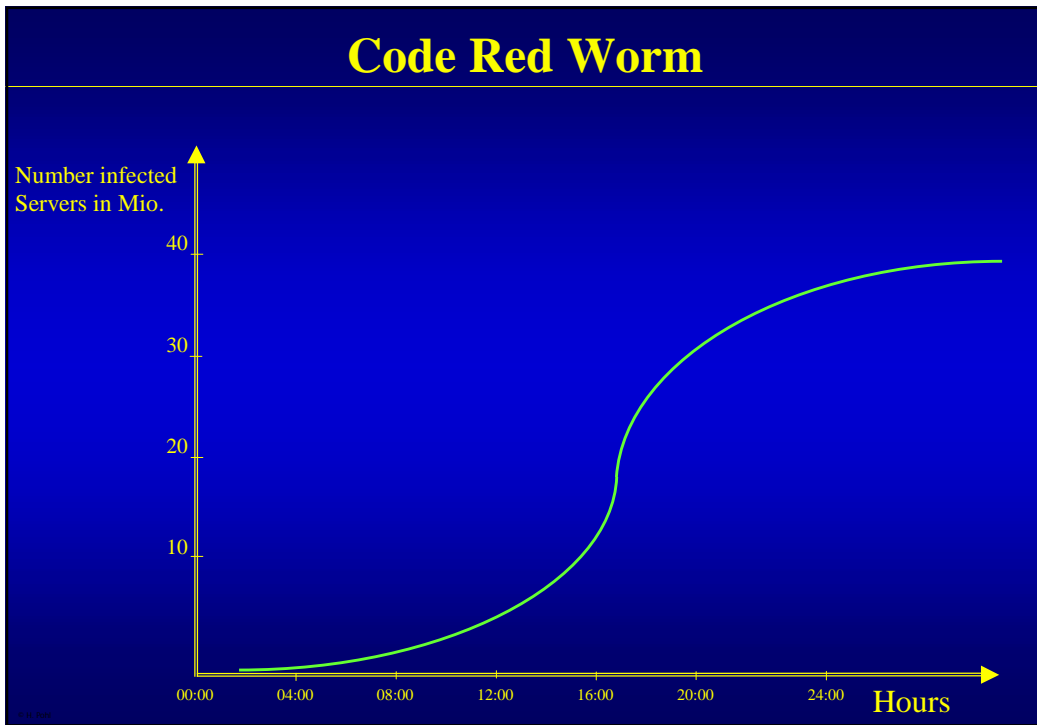
Information Warfare and E-Terrorism

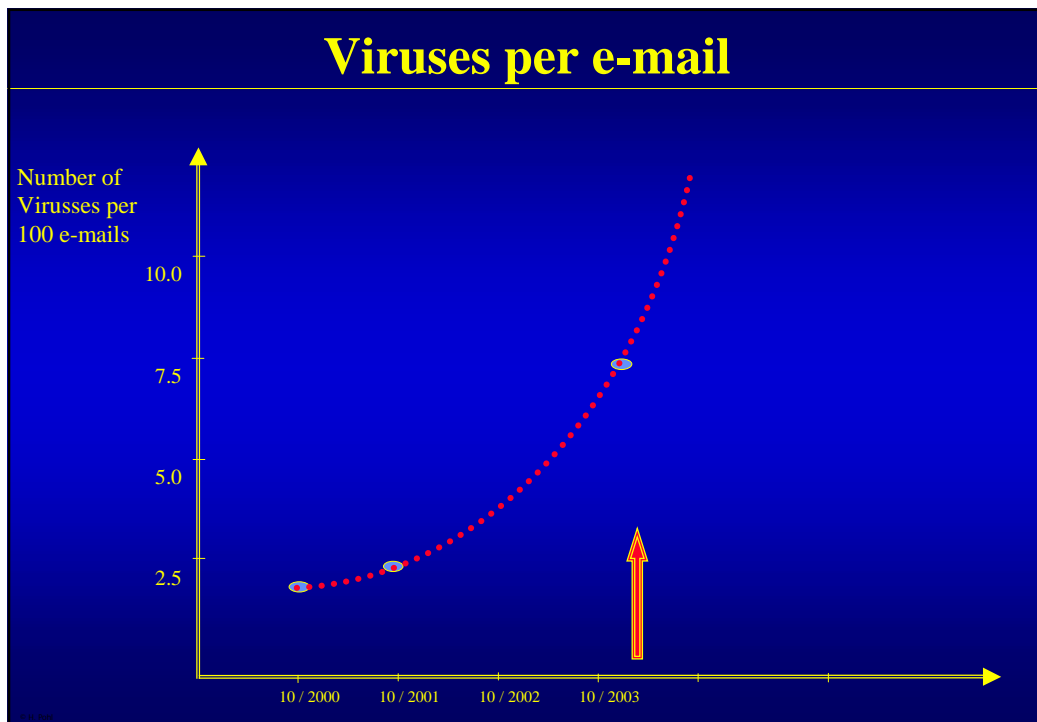
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Development of Attack Tools



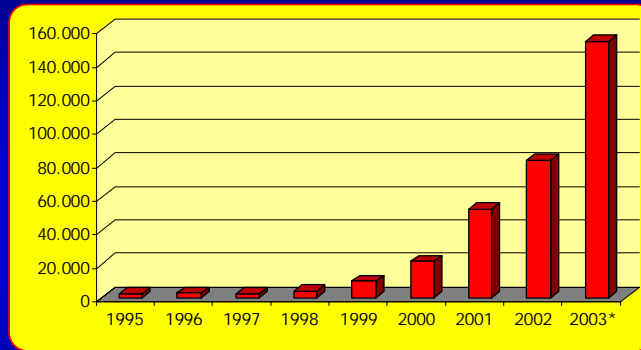




Organized Crime

- Guys talking to papers and TV.
- "Silent Guys", "Advisers", "naive" Practicians.
- Hierarchical organized: Customer, Manager, Wholesaler, "Hacker".
Searching Adresses, Data Copying, Manipulating, Hardware, Operating System.

Number of reported Incidents 1995 – 2003



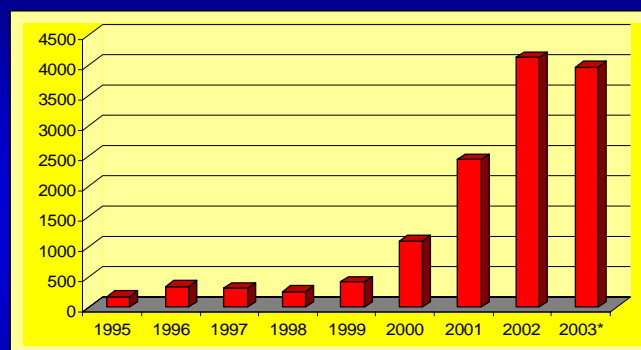
1995	1996	1997	1998	1999	2000	2001	2002	2003*
2.412	2.573	2.134	3.734	9.859	21.756	52.658	82.094	153.140

CERT/CC

* January until September: 114.855

One incident may involve one site or hundreds (or even thousands) of sites.

Number of reported Vulnerabilities 1995 – 2003



1995	1996	1997	1998	1999	2000	2001	2002	2003*
171	345	311	262	417	1.090	2.437	4.129	3976

About 4.000 security relevant vulnerabilities published.

CERT/CC

Patches

- Number of Patches per week ~ 80.
- Only a few companies test the patches and install it.
- Attackers: Reengineering of vulnerabilities by investigating the patch.
The attacker can make use of the understood vulnerability as long as the patch is not installed.

Time to patch' becomes shorter – Attackers are faster:
Is the patch published during the week – most of the attacks appear already on the following weekend.

Attacks by layer

<p>Application Layer</p> <p>7</p> <p>6</p> <p>5</p>	<p>Security Guard</p>	<p>Examples:</p> <p>Password Cracking, e-mail Impersonation, Identity Theft. Eavesdropping (data, Passwords, mail) and manipulating (on all layers). Manipulating the access control: Trap door, Back Door, Social Engineering, Viruses, Worms, Agents, ... Buffer Overflow: Overwriting program code. Out-of-Band (OOB) Data: Sending not-defined data ⇒ abnormal behaviour. (Distibuted) Denial of Service.</p>
<p>Transport Layer</p> <p>4</p>	<p>Gateway</p>	<p>Intrusion Attacks, TCP Hijacking (Man-in-the-middle), Packet replay, Packet manipulation. Address spoofing IP Sequence Number Guessing.</p>
<p>Internet Layer</p> <p>3</p>	<p>Router</p>	<p>Routing Attacks (RIP - Routing Information Protocol). Tunneling (UDP, ICMP). All (unsecure) protocols.</p>
<p>Network Layer</p> <p>2</p>	<p>Bridge</p>	<p>Physical access: Remove the disk, FD-Boot, ...</p>
<p>1</p>	<p>Repeater</p>	

Actual Damage Costs

- Viruses and malicious code world wide loss \$13 Billion.
- Theft of proprietary information (espionage) Fortune 1000 companies. \$45 Billion.
- The acknowledged losses of manufacturing companies averaged *per incident*. \$50 Million

- **75%** of all US companies have **disciplined employees** for misusing Internet privileges.
- **33%** of all US companies (6-150,000 employees) have **terminated employees** for misuse of the Internet.

© H. Pohl Fortune 1000 companies 2001

Threat Spectrum

Type	Attacker	Aim
National Security Threats	Information Warrior	Strategic Advantage, induce Chaos, Specific Target
	National Intelligence	Information for Political, Military, Economic Advantage
Shared Threats	Terrorists	Visibility, Publicity, Chaos, Political Change
	Industrial Espionage	Competitive Advantage, Intimidation
Local Threats	Organized Crime	Revenge, Retribution, Financial Gain, Institution. Change
	Institutional Hackers	Monetary Gain, Prestige
	Recreational Hackers	Thrill, Challenge

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Information Warfare and E-Terrorism

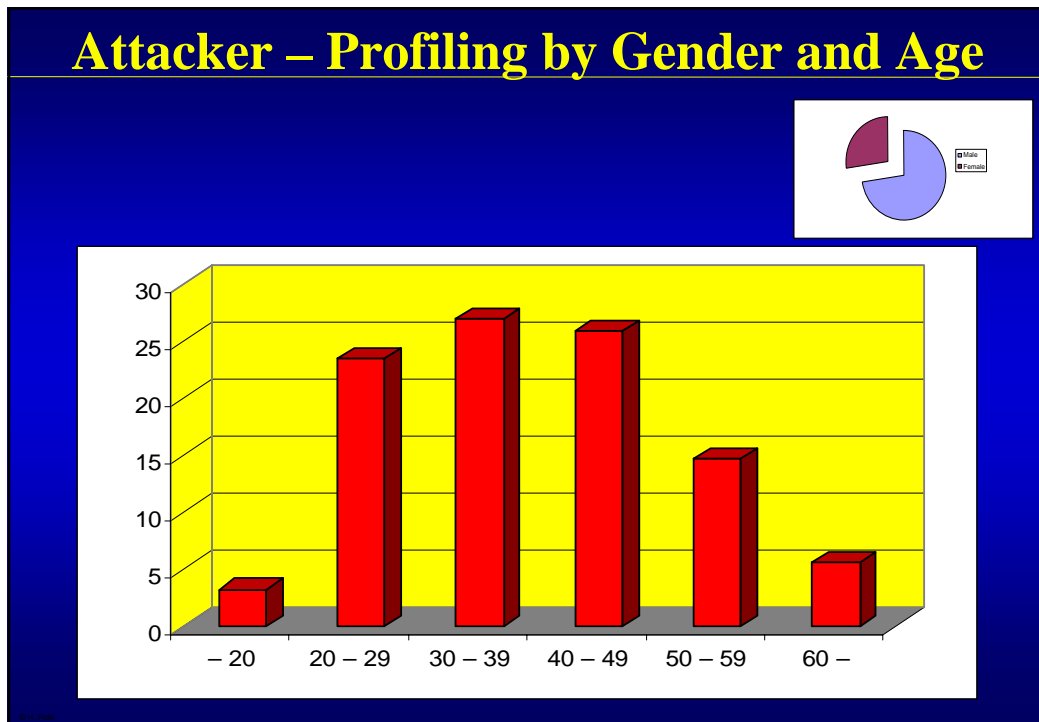
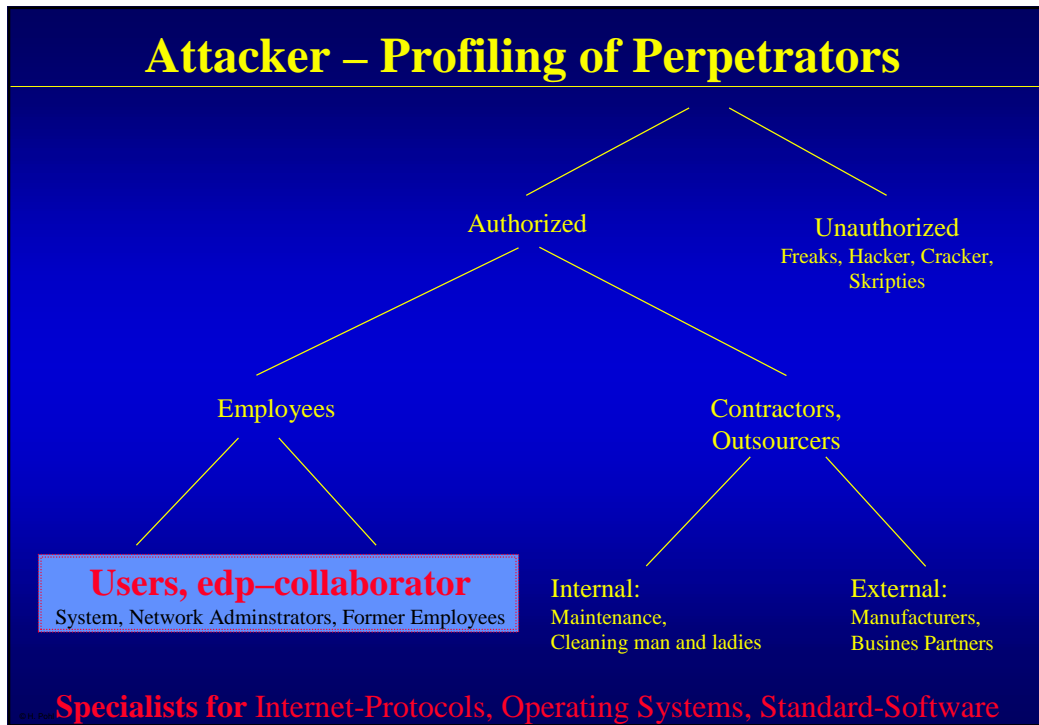
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Motives of Computer Abuse

- **Make a joke, Play instinct.**
- **Need for admiration (open - covert)**
- **Avarice (money)**
 - Occasion: Satisfaction of one's needs, dissatisfaction; discontent, unhappiness.
 - Economic espionage by competitors.
 - Illegal transfer of technology: Former SU, Asia, ...
- **Destructive mania**
 - Sabotage: Alter, damage or delete information, denial of Service.
 - Vandalism.
- **Political**
 - Damage public image, political statement or terrorism.
- **Inadmissible /criminal exercise of power.**

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Why Security Problems?

- **Complexity** Hardware, Operating System, Tools, Data Base Sstem, Application Software, Peripheral Components (USB, Bluetooth, Wireless)
- **Design** Security Design?
- **Bugs, Errors** Bad Programming
- **Networks, Interaction** Partners, Contractors, ERP – Ubiquity, Pervasion

- **Programs** Try-out, Attacks, Attack-Tools.
- **Men** Unpredictable Employees and others.

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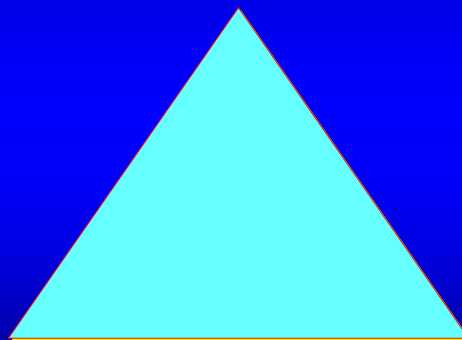
Cyberwar, Cyberterrorism and Industry

- **Information Warfare** and E-Terrorism are plausible war alternatives.
- The weapons (attack types) of Information Warfare can **outflank and circumvent** military establishments. Military establishment is not prepared.

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The Security Needs

Education



Business: Security Strategies
Attack and Security Information
Sharing

Law Enforcement
International Working Partnership

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The Attackers Advantage

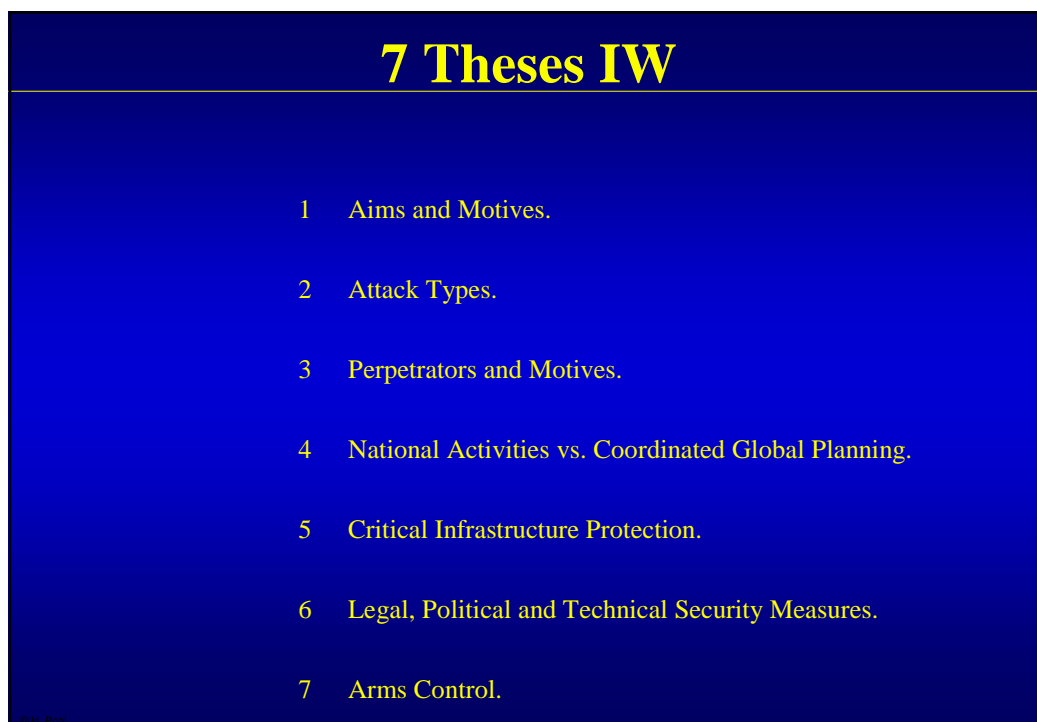
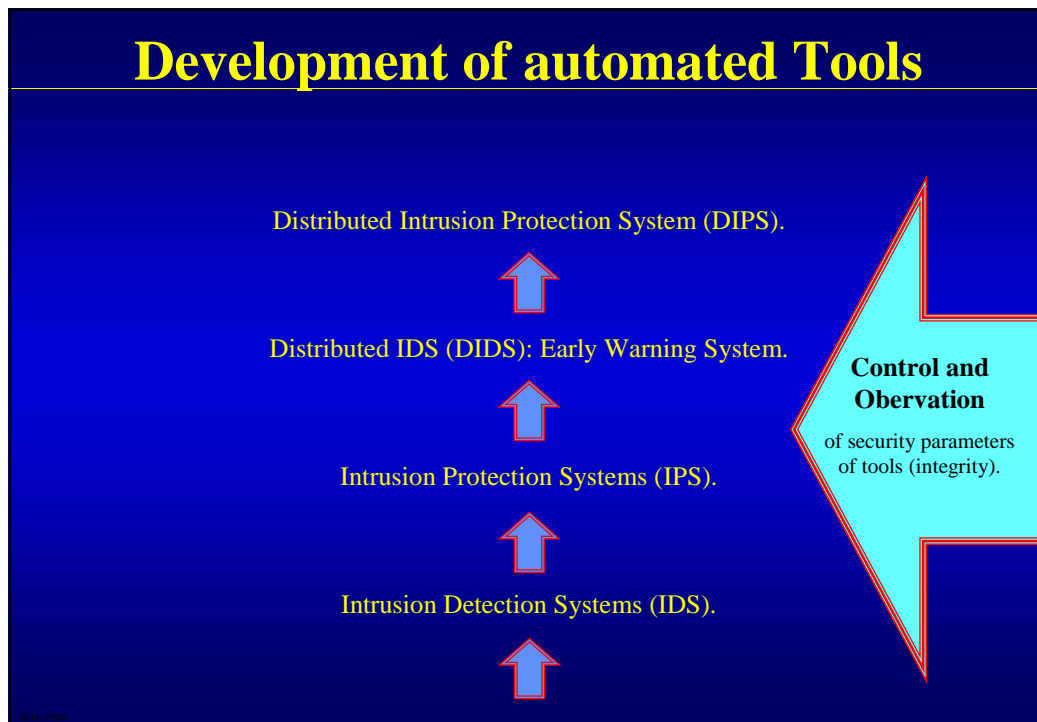
- Ubiquity: Cheap global access to the Internet.
Computers are available all over the world.
- Growth in Networks and connectivity.
Operations vs. Security vs. Cost.
- Global high quality Knowledge
of Communication and Information Technology (CIT):
Specialists in networking, operating systems, application software
as enterprise resource management (SAP, Peoplesoft).
- The Defender must succeed – The attacker need not.
Warriors and Terrorists are **hunting in packs** and
Coordinate their attack in time and space.

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Law Enforcement, Arms Control

- Law Enforcement normally operates in a Reactive Mode.
Law Enforcement's **electronic capabilities** are about 5 – 10 years behind the
transnational terrorism curve.
- No international regulation.
European Network and Information Security Agency – ENISA.
- Internet Police?
There is no single international organization
responsible for Internet Security.
- There are no discussions on voluntary arms control until today.

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Summary

- High Technical Level of Computer Usage of Warriors and Terrorists. Computers are cheap and Internet usage too [asymmetric warfare].
- The Threat of Information Warfare and E-Terrorism is real and will become extremely harmful.
- The Internet is the Battlefield with fone and mobile devices.
- The Government, Industry, Commerce and E-Commerce and Individual Users live in the Battlefield: Militarization of the economy.

**A Multiple Threat and a Shared Responsibility
for all Peaceloving People and Nations.**